

*S = Sinnoh dex Pokémon
(Faire en 1st tour!)

★ Pokémon Gold Sinnoh ★

✓ Complete! (😊)

1 ✓	Take Down (18), Double-Edge (35), Solarbeam (39) ≠ Synthesis, Synthesis (46) ≠ Solarbeam.
2 ✓	Take Down (19), Double-Edge (43), Solarbeam (47) ≠ Synthesis, Synthesis (56) ≠ Solarbeam.
3 ✓	Take Down (19), Double-Edge (47), Petal Dance (32), Solarbeam (53) ≠ Synthesis, Synthesis (65) ≠ Solarbeam.
4 ✓	Dragon Rage (19) ≠ Rage, Fire Spin (22), Metal Claw (16), Growl (1) = 1st ✓ (Crunch (43) ≠ Dragon Rage, Fire Blast (49) ≠ Fire Spin.
5 ✓	Dragon Rage (20) ≠ Rage, Fire Spin (24), Metal Claw (16), Growl (1) = 1st ✓ (Crunch (48) ≠ Dragon Rage, Fire Blast (55) ≠ Fire Spin.
6 ✓	Dragon Rage (20) ≠ Rage, Fire Spin (24), Metal Claw (16), Growl (1) = 1st ✓ (Crunch (54) ≠ Dragon Rage, Fire Blast (64) ≠ Fire Spin.
7 ✓	Bubblebeam (31), Rapid Spin (18) ≠ Bite, Bite (23) ≠ Rapid Spin. Tail Whip (1) (≠ 4) = 1st ✓
8 ✓	Bubblebeam (34), Rapid Spin (19) ≠ Bite, Bite (25) ≠ Rapid Spin. Tail Whip (1) (≠ 4) = 1st ✓
9 ✓	Bubblebeam (34), Rapid Spin (19) ≠ Bite, Bite (25) ≠ Rapid Spin. Tail Whip (1) (≠ 4) = 1st ✓
11 ✓	Tackle (1), String Shot (1).
12 ✓	Gust (17), Psybeam (28) ≠ Gust, Twister (34) ≠ Psybeam, Attract (45), Psychic (50).
14 ✓	Poison Sting (1), String Shot (1).
15 ✓	Sludge Bomb (45), Swords Dance (50).
16 ✓	Twister (25).
17 ✓	Twister (28).
18 ✓	Twister (28).
19 ✓	Bite (10), Crunch (37), Double-Edge (41).
20 ✓	Bite (10), Crunch (45), Double-Edge (50), Swords Dance (55).

21	φ.
22	φ.
* 23	Slam (40).
* 24	Crunch (55), Slam (47).
25 ^S	Flail (37).
26 ^S	Reversal (50).
* 27	Rollout (26), Metal Claw (34), Slash (37) ≠ Fury Swipes, Fury Swipes (23) ≠ Slash, Fury Cutter (30) ≠ Swift.
* 28	Rollout (28), Metal Claw (37), Slash (42) ≠ Fury Swipes, Fury Swipes (24) ≠ Slash, Fury Cutter (33) ≠ Swift.
29	Scratch (1) ≠ Tackle, Tail Whip (8) ≠ Scratch, Bite (20) ≠ Tail Whip, Charm (15), Swagger (30) ≠ Bite, Fury Swipes (23), Sludge Bomb (38) ≠ Fury Swipes, Crunch (45).
30	Scratch (1) ≠ Tackle, Tail Whip (8) ≠ Scratch, Bite (23), Charm (15), Swagger (36) ≠ Bite, Fury Swipes (27) ≠ Tail Whip, Sludge Bomb (46) ≠ Fury Swipes, Crunch (54).
31	Poison Sting (1) ≠ Tackle, Earthquake (43).
32	Peck (1) ≠ Tackle, Focus Energy (8) ≠ Horn Attack, Horn Attack (23) ≠ Focus Energy, Counter Fury-Attack (15), Swagger (30) ≠ Fury Attack, Sludge Bomb (38) ≠ Horn Drill, Horn Drill (45), (26)
33	Peck (1) ≠ Tackle, Focus Energy (8) ≠ Horn Attack, Horn Attack (27) ≠ Focus Energy, Counter Fury-Attack (15), Swagger (36) ≠ Fury Attack, Sludge Bomb (46) ≠ Horn Drill, Horn Drill (54), (23)
34	Peck (1) ≠ Tackle, Focus Energy (1) ≠ Horn Attack, Megahorn (43).
35 ^S	Mimic (32), Headbutt (29), Mega Punch (48).
36 ^S	Minimize (1) ≠ Moonlight, Moonlight (53).
37	Fire Spin (16), Fire Blast (37) ≠ Fire Spin, Flamethrower (28) ≠ Safeguard (25), Faint Attack (25), Safeguard (31) ≠ Flamethrower.
38	φ.

39	Body Slam (24) ≠ Double Slap, Mimic (34) ≠ Body Slam.
40	∅.
41	^S Gust (16), Quick Attack (9), Sludge Bomb (41).
42	^S Quick Attack (9), Gust (16), Sludge Bomb (48).
43	Giga Drain (32) ≠ Moonlight.
44	Giga Drain (35) ≠ Moonlight.
45	Mega Drain (1) ≠ Absorb, Poison Powder (1) ≠ Sweet Scent.
46	∅.
47	∅.
48	∅.
49	∅.
50	Sand-Attack (1), Mud-slap (13), Fury Swipes (25) ≠ Sand-Attack, Pursuit (7), Sandstorm (45).
51	Sand Attack (1), Mud-slap (13), Pursuit (7), Tri Attack (26) ≠ Sand Attack (25), Sandstorm (55).
52	Fury Swipes (35) ≠ Screech, Screech (41) ≠ Fury Swipes.
53	Fury Swipes (38) ≠ Screech, Screech (46) ≠ Fury Swipes.
54	^S Water Gun (13), Fury Swipes (27) ≠ 40, Amnesia (40) ≠ Fury Swipes, Psybeam (35).
55	^S Water Gun (13), Fury Swipes (27) ≠ 44, Amnesia (44) ≠ Fury Swipes, Psybeam (37).
56	Swagger (45) ≠ Screech, Screech (27) ≠ Focus Energy, Focus Energy (6) ≠ Leer (1).

57	✓ Swigger (54) ≠ Screech, Screech (27) ≠ Focus Energy, Focus Energy (6) ≠ Leer (1).
* 58	✓ Reversal (22), Crunch (46), Take Down (34) ≠ Flame Wheel, Flame Wheel (26) ≠ Take Down.
* 59	✓ Bite (1) ≠ Leer.
* 60	✓ Bubblebeam (28).
* 61	✓ Bubblebeam (31).
62	✓ Bubblebeam (4) ≠ Water Gun, Dynamic Punch (43).
63	S Barrier (16).
64	S Kinesis (16) ≠ 1, Reflect (31) ≠ 45, Future Sight (45) ≠ 31, Hidden Power (23), Barrier (18) ≠ Disable.
65	S Kinesis (16) ≠ 1, Reflect (31) ≠ 45, Future Sight (45) ≠ 31, Hidden Power (23), Barrier (18) ≠ Disable.
66	S Submission (34), Dynamic Punch (49) ≠ Submission, Rolling Kick (22), Leer (1) = 1st ✓
67	S Submission (38), Dynamic Punch (61) ≠ Submission, Rolling Kick (22), Leer (1) = 1st ✓
68	S Submission (38), Dynamic Punch (61) ≠ Submission, Rolling Kick (22), Leer (1) = 1st ✓
69	✓ φ.
70	✓ φ.
71	✓ φ.
72	S Aurora Beam (22), Water Gun (9), Sludge Bomb (55).
73	S Aurora Beam (22), Water Gun (9), Sludge Bomb (62).
74	S Mud-slap (8), Double-Edge (46), Mega Punch (26) ≠ Harden.

75	S	Mud-slap (8), Double-Edge (55), Mega Punch (27) ≠ Harden.
76	S	Mud-slap (8), Double-Edge (55), Mega Punch (27) ≠ Harden.
77	S	Flame Wheel (16), Growl (1) ≠ 4, Double Kick (23), Fire Blast (48) ≠ 53, Thrash (53).
78	S	Flame Wheel (16), Growl (1) ≠ 4, Double Kick (23), Mega horn (61), Fire Blast (54) ≠ 61.
79		∅.
80		∅.
81	S	Spark (24).
82	S	Spark (24), Tri Attack (35) ≠ Swift.
83		Fury Cutter (28).
84		Quick Attack (5), Faint Attack (25) ≠ Rage, Rage (17), Tri Attack (29), Flail (21) ≠ Tri Attack, Growl (1) = 1st.
85		Quick Attack (5), Faint Attack (25) ≠ Rage, Rage (17), Tri Attack (29), Flail (21) ≠ Tri Attack, Growl (1) = 1st.
* 86		Icy Wind (26), Encore (11).
* 87		Icy Wind (26), Encore (11).
88		Mud-slap (8), Pain Split (58).
89		Harden (5) ≠ 33, Disable (10) ≠ 37, Sludge (16) ≠ 45, Mud-slap (8), Pain Split (69).
* 90		Bubblebeam (21), Protect (17) ≠ Aurora Beam, Aurora Beam (25) ≠ Protect, Withdraw (1) = 1st.
* 91		Spikes (33).
92	S	Hypnosis (32), Shadow Ball (30), Pain Split (25), Nightmare (40).

93	^S Hypnosis (37), Shadow Ball (34), Pain Split (26), Nightmare (55).
94	^S Hypnosis (37), Shadow Ball (34), Pain Split (26), Nightmare (55).
95	^S Dragonbreath (33), Slam (27) ≠ Rage, Curse (30), Iron Tail (40) ≠ Slam Double-Edge (49), Dig (45).
96	Swagger (36) ≠ Meditate, Confusion (10) ≠ Disable, Poison Gas (18) ≠ Confusion, Psybeam (31) ≠ Poison Gas, Psych Up (40) ≠ Psychic, Psychic (43) ≠ Psych Up.
97	Swagger (40) ≠ Meditate, Confusion (10) ≠ Disable, Poison Gas (18) ≠ Confusion Psybeam (33) ≠ Poison Gas, Psych Up (49) ≠ Psychic, Psychic (55) ≠ Psych Up.
98	Bubblebeam (23) ≠ Stomp, Stomp (27) ≠ Guillotine, Guillotine (34) ≠ Protect. Metal Claw (30).
99	Bubblebeam (23) ≠ Stomp, Stomp (27) ≠ Guillotine, Guillotine (38) ≠ Protect. Metal Claw (32).
100	Spark (12), Zap Cannon (44).
101	Spark (12), Zap Cannon (52).
102	Stun Spore (19) ≠ Confusion, Confusion (25) ≠ Stun Spore, Hypnosis (1) = (1st).
103	φ.
104	Double-Edge (45), Rage (7), Double Kick (29) ≠ Rage, Focus Energy (17) ≠ Leer, False Swipe (21) ≠ Focus Energy, Swords Dance (33) ≠ False Swipe.
105	Double-Edge (59), Rage (7), Double Kick (32) ≠ Rage, Focus Energy (17) ≠ Leer False Swipe (21) ≠ Focus Energy, Swords Dance (39) ≠ False Swipe.
106	Jump Kick (20) ≠ 16, Mind Reader (26) ≠ 31, Hi Jump Kick (31) ≠ 26.
107	Counter (20), Dynamic Punch (56).
108	^S Rollout (34), Belly Drum (49).
109	Smokescreen (21) ≠ Sludge, Sludge (25) ≠ Smokescreen.
110	Smokescreen (21) ≠ Sludge, sludge (25) ≠ Smokescreen.

111	^S Megahorn (61), Magnitude (25), Rock Slide (34).
112	^S Megahorn (72), Magnitude (25), Rock Slide (34).
113	^S Charm (20), Sweet Kiss (26), Counter (41) ≠ Defense Curl, Defense Curl (29) ≠ Sing, Tail Whip (5) ≠ Growl, Sing (9) ≠ Tail Whip.
114	^S Ancient Power (37), Giga Drain (43), Growth (22), Amnesia (46) ≠ Growth, Leech Seed (28).
115	Crunch (31) ≠ Rage, Stamp (19) ≠ Tail Whip.
* 116	Water Gun (11), Focus Energy (15) ≠ Leer, Bubblebeam (22) ≠ Water Gun.
* 117	Water Gun (11), Focus Energy (15) ≠ Leer, Bubblebeam (22) ≠ Water Gun.
118	^S Water Gun (19), Megahorn (61), Psybeam (27). Tail Whip (1) = 1st ✓
119	^S Water Gun (19), Megahorn (70), Psybeam (27). Tail Whip (1) = 1st ✓
120	φ.
121	Swift (1) ≠ Tackle.
122	^S Mimic (18), Psybeam (23), Psychic (36) ≠ Psybeam, Psych Up (51).
123	^S Fury Cutter (21), Razor Wind (27), Leer (1) = 1st ✓
124	Lovely Kiss (30) ≠ 9, Confusion (9).
125	^S Low Kick (13), Thunder Shock (9) ≠ Thunderpunch, Thunderpunch (28), Cross Chop (52), Rolling Kick (30).
126	^S Faint Attack (16), Fire Spin (19) ≠ Fire Punch, Fire Punch (28), Mach Punch (30), Cross Chop (53).
127	Vital Throw (25) ≠ Harden, Thrash (37) ≠ Submission, Fury Cutter (31) ≠ Guillotine, Guillotine (49).
128	Scary Face (8) ≠ Rage, Rest (19) ≠ Scary Face, Swagger Take Down (34) ≠ Rest, Thrash (53) ≠ Take Down. ↳ (43) ≠ Thrash

130 ^S	Outrage (55).
131	Water Gun (1) (3rd) ϕ
133 ^S	Flail (47), Focus Energy (16) \neq Growl, Baton Pass (36) \neq Focus Energy, Growl (8) \neq Sand-Attack.
134 ^S	Water Gun (8) \neq Sand-Attack, Mist (16) \neq Water Gun, Bubblebeam (42) \neq Haze, Blizzard (57).
135 ^S	Thunderstorm (8) \neq Sand-Attack, Thunder Wave (16) \neq Thunderstorm, Thunderbolt (42) \neq Thunder Wave.
136 ^S	Ember (8) \neq Sand-Attack, Smog (16) \neq Ember, Take Down (42) \neq Smog, Scary Face (47) \neq Leer, Fire Blast (57).
137 ^S	Swift (16), Agility (24) \neq Shunpen, Shunpen (9) \neq Agility, Hidden Power (32) \neq Lock On, Lock On (40).
138	Water Gun (10), Rollout (19) \neq Water Gun, Leer (25), Bubblebeam (31) \neq Leer, Aurora Beam (43).
139	Water Gun (10), Rollout (19) \neq Water Gun, Leer (25), Bubblebeam (31) \neq Leer, Aurora Beam (47).
140	Mud-slap (15), Bubblebeam (24), Rock Slide (33), Aurora Beam (42), Harden (1) = 1st.
141	Mud-slap (15), Bubblebeam (24), Rock Slide (33), Aurora Beam (46), Harden (1) = 1st.
142	Roar (11), Rock Slide (57), Sky Attack (64), Scary Face (1) (1st), Crunch (36) \neq Scary Face, Swift (19), Supersonic (8) \neq Agility, Agility (22) \neq Supersonic.
143 ^S	Lick (12), Crunch (54), Headbutt (19), Metronome (29) \neq Headbutt, Sleep Talk (36) (rest comes after).
144	Ancient Power (55), Sky Attack (67), Mist (1) \neq Gust (1st move), Gust (13) \neq Mist.
145	Ancient Power (55), Sky Attack (67), Drill Peck (37) \neq Detect, Thunderbolt (49) \neq Drill Peck.
146	Ancient Power (55), Wing Attack (1) (2nd), Fire Blast (73) \neq Sky Attack, Solarbeam (61) \neq Safeguard, Sky Attack (67) \neq Safeguard (37) \neq Endure.
147	Leer (1) = 1st.
148	Leer (1) = 1st.

149	✓ Leer (1) = 1st ✓
150	✓ Recover (55) ≠ Mist, Mist (88) ≠ Recover, Psych Up (11) ≠ Barrier, Barrier (33) ≠ Psych Up.
151	✓ Barrier (6) ✓, Amnesia (60), Baton Pass (70).
152	✓ Vine Whip (8) ≠ Razor Leaf, Razor Leaf (20), Sweet Scent (25), Growl (1) = 1st ✓
153	✓ Vine Whip (8) ≠ Razor Leaf, Razor Leaf (21), Sweet Scent (27), Growl (1) = 1st ✓
154	✓ Vine Whip (8) ≠ Razor Leaf, Razor Leaf (21), Sweet Scent (27), Petal Dance (32), Body Slam (34) ≠ 31, Growl (1) = 1st ✓
155	✓ Double-Edge (51), Double Kick (31), Defense Curl (23), Rollout (41) ✓
156	✓ Double-Edge (60), Double Kick (36), Defense Curl (26), Rollout (48) ✓
157	✓ Double-Edge (68), Double Kick (37), Defense Curl (26), Rollout (53) ✓
158	✓ Scary Face (16), Metal Claw (27) ≠ Scary Face, Crunch (47), Thrash (57).
159	✓ Scary Face (16), Metal Claw (28) ≠ Scary Face, Crunch (50), Thrash (60).
160	✓ Agility (30), Scary Face (16), Metal Claw (28) ≠ Scary Face, Crunch (52), Thrash (64).
161	✓ Scratch (1) ≠ Tackle, Foresight (8), Baton Pass (37), Pursuit (21), Charm (14).
162	✓ Foresight (8), Baton Pass (43), Pursuit (23), Charm (14).
163 ^S	✓ Hypnosis (47), Night Shade (25), Wing Attack (28) ≠ Take Down, Take Down (40), Mirror Move (31).
164 ^S	✓ Hypnosis (56), Night Shade (29), Sky Attack (65), Wing Attack (33) ≠ Take Down, Take Down (47), Mirror Move (37).
165	✓ Mach Punch (29) ≠ Baton Pass, Baton Pass (36) ≠ Swift, Psybeam (46).
166	✓ Mach Punch (33) = Baton Pass, Baton Pass (42) ≠ Swift, Psybeam (55).

167	Agility (45) ≠ Scream, Pin Missile (41), String Shot (1) = 1st.
168	Agility (53) ≠ Scream, Pin Missile (48), String Shot (1) = 1st.
169 ^S	Quick Attack (9), Gust (16), Sludge Bomb (48).
170	Bubblebeam (17) ≠ Water Gun, Thunder Wave (9) ≠ 1, Confuse Ray (25) ≠ Spark, Spark (29) ≠ Confuse Ray.
171	Bubblebeam (17) ≠ Water Gun, Thunder Wave (9) ≠ 1, Confuse Ray (25) ≠ Spark, Spark (33) ≠ Confuse Ray.
172 ^S	Flail (15), Endure (20).
173 ^S	Mimic (19).
174	φ.
175 ^S	Ancient Power (28), Baton Pass (42), Swift (21), Mirror Move (11), Foresight (15).
176 ^S	Ancient Power (28), Baton Pass (42), Swift (21), Mirror Move (11), Foresight (15).
177	Teleport (10) ≠ Night Shade, Night Shade (20) ≠ Teleport.
178	Teleport (10) ≠ Night Shade, Night Shade (20) ≠ Teleport.
179	φ.
180	φ.
181	φ.
182	Mega Drain (1) ≠ Absorb, Sunny Day (1) ≠ Sweet Scent (1). ↳ (1)
183 ^S	Hydro Pump (42), Slam (18), Charm (12), Defense Curl (6) ≠ Tail Whip, Tail Whip (1) ≠ Defense Curl (3).
184 ^S	Hydro Pump (54), Slam (18), Charm (12), Defense Curl (6) ≠ Tail Whip, Tail Whip (1) ≠ Defense Curl (3).

185 ^S	Flail (6) ≠ 10, Mimic (17) ≠ 1, Low Kick (11) ≠ 19, Slam (33), Double-Edge (46) ≠ Slam.
186	Bubblebeam (1) ≠ Water Gun.
187	Mega Drain (25) ≠ Cotton Spore, Cotton Spore (30) ≠ Mega Drain, Synthesis (6) ≠ 1.
188	Mega Drain (29) ≠ Cotton Spore, Cotton Spore (36) ≠ Mega Drain, Synthesis (6) ≠ 1.
189	Mega Drain (33) ≠ Cotton Spore, Cotton Spore (44) ≠ Mega Drain, Synthesis (6) ≠ 1.
190 ^S	Pursuit (9), Screech (22), Agility (33), Double-slap (36) ≠ Screech, Beat Up (41), Slam (46) ≠ Agility.
* 191	Leech Seed (25).
* 192	Leech Seed (25).
193 ^S	Pursuit (22), Detect (16), Super sonic (25) ≠ Detect, Leech Life (28), Swift (31) ≠ Supersonic, Ancient Power (34), Wing Attack (37) ≠ Swift, Hypnosis (49)
194 ^S	Mud-slap (16), Body Slam (26), Waterfall (46), Curse (36), Recover (56).
195 ^S	Mud-slap (16), Body Slam (29), Waterfall (53), Curse (41), Recover (65).
196 ^S	Confusion (8) ≠ Sand-Attack, Psych Up (16) ≠ Confusion, Future Sight (42) ≠ Psych Up.
197 ^S	Pursuit (8) ≠ Sand Attack, Screech (16) ≠ Pursuit, Take Down (47) ≠ Screech.
198 ^S	Wing Attack (21), Drill Peck (36), Confuse Ray (46), Spite (6).
199	Hidden Power (6) ≠ Growl, Psych Up (29) ≠ Disable.
200 ^S	Shadow Ball (41), Curse (31), Destiny Bond (51).
203 ^S	Psybeam (25), Psychic (41) ≠ Psybeam, Headbutt (35), Take Down (47), Double Kick (38).
* 204	Take Down (22) ≠ Rapid Spin, Pin Missile (15) ≠ Take Down, Rapid Spin (6).

* 205	Rapid Spin (6), Take Down (22) ≠ Rapid Spin, Pin Missile (15) ≠ Take Down, Zap Cannon (65).
* 206	Rollout (22), Ancient power (42), Dig (46), Flail (50).
207 ^S	Fury cutter (24), Screech (32), Swords Dance (44) ≠ Screech, Wing Attack (40), Metal Claw (27).
208 ^S	Dragon breath (33), Slam (27) ≠ Rage, Curse (30), Iron Tail (40) ≠ Slam, Double-Edge (42), Crunch (45) ≠ 49.
209	Headbutt (19) ≠ Lick, Take Down (39) ≠ Rage, Crunch (43) ≠ Take Down, Lick (10) ≠ Tail Whip (4).
210	Headbutt (19) ≠ Lick, Take Down (38) ≠ Rage, Crunch (51) ≠ Take Down, Lick (10) ≠ Tail Whip (4).
* 211	Destiny Bond (53), Spikes (32).
212 ^S	Fury cutter (21), Razor Wind (27), Leer (1) ≠ 1st ✓
* 213	Bide (6), Mud-slap (28) ≠ Bide, Rollout (19).
214 ^S	Pursuit (9), Low Kick (16), Fury cutter (23), Swords Dance (62).
215 ^S	Icy Wind (29), Metal Claw (45), Pursuit (6) _{side} .
216	Slash (29) ≠ Rest, Rest (36) ≠ Slash.
217	Slash (29) ≠ Rest, Rest (39) ≠ Slash, Cross Chop (67).
218	Recover (22) ≠ Harden.
219	Recover (22) ≠ Harden.
220 ^S	Mud-slap (15), Icy Wind (24), Earthquake (33), Amnesia (55).
221 ^S	Mud-slap (15), Icy Wind (24), Earthquake (38), Amnesia (70), Ancient power (34).
222	Spike Cannon (25) ≠ Bubblebeam, Ancient power (37) ≠ Mirror Coat, Bubblebeam (31) ≠ Spike Cannon, Mirror Coat (43) ≠ Ancient power.

223	^S Supersonic (6) ✓
224	^S Supersonic (6) ✓
* 225	Aurora Beam (25) ✓
226	^S Hydro Pump (55), Headbutt (14), Psybeam (18) # Bubblebeam, Bubblebeam (22) ✓
* 227	Swift (9), Fury-Attack (19) # Swift, Drill Peck (37) # Fury Attack, Spikes (31), Slash (43), Pursuit (22) ✓
228	^S Beat Up (24), Fire Spin (20) # Bite, Bite (17), Reversal (51) ✓
229	^S Beat Up (24), Fire Spin (20) # Bite, Bite (17), Reversal (59) ✓
* 230	Water Gun (11), Focus Energy (15) # Leer, Bubblebeam (22) # Water Gun ✓
231	Rollout (25) # Take Down, Slam (33) # Rollout, Growl (1) = 1st ✓
232	Rollout (25) # Fury Attack, Fury-Attack (17) # Flail, Magnitude (33) # Rollout, Growl (1) = 1st ✓
233	^S Swift (16), Agility (24) # Defense (unl), Defense Curl (9) # Agility, Hidden Power (32) # Lock On, Lock On (40), Hyper Beam (52) ✓
* 234	Mega Horn (58), Double Kick (27) ✓
236	Foresight (6), Mind Reader (11), Mach Punch (16) ✓
237	Quick Attack (20) # 19, Rolling Kick (28) ✓
238	Icy Wind (29) ✓
239	^S Low Kick (13), Thunder Shock (9) # Thunderpunch, Thunderpunch (28), Cross Chop (45), Rolling Kick (30) ✓
240	^S Faint Attack (16), Fire Spin (19) # Fire Punch, Fire Punch (28), Mach Punch (30), Cross Chop (46) ✓
241	Rollout (26) # Bite, Bite (34) # Rollout ✓

242	5 Defense Curl (23) ≠ Sing, Counter (33) ≠ Defense Curl, Sing (7) ≠ Tail Whip, Charm (16), Sweet Kiss (21), Softboiled (54), Tail Whip (4) ≠ Growl.
243	Bite (1)(2nd), Extreme Speed (81), Reflect (21) ≠ Roar, Zap Cannon (51) ≠ Reflect.
244	Bite (1)(2nd), Extreme Speed (81), Swagger (21) ≠ Roar, Sunny Day (61) ≠ Swagger.
245	Bite (1)(2nd), Extreme Speed (81), Blizzard (61) ≠ Mirror Coat, Mirror Coat (51) ≠ Mist, Gust (21) ≠ Roar, Aurora Beam (31) ≠ Gust.
246	∅
247	∅
248	∅
Whirlwind (1)(1st) 249	Swift (1) ≠ Aeroblast, Aeroblast (66) ≠ Swift, Future Sight (77) ≠ Whirlwind, Sky Attack (99) ≠ Future Sight, Rain Dance (33) ≠ Recover, Recover (55) ≠ Rain Dance.
Whirlwind (1)(1st) 250	Swift (1) ≠ Sacred Fire, Sacred Fire (66) ≠ Swift, Future Sight (77) ≠ Whirlwind, Sky Attack (99) ≠ Future Sight, Sunny Day (33) ≠ Recover, Recover (55) ≠ Sunny Day.
251	Leech Seed (6) ≠ 1, Heal Bell (25) ≠ 1, Recover (15) ≠ 1, Giga Drain (35), Psychic (45), Baton Pass (30) ≠ Future Sight, Future Sight (40) ≠ Baton Pass.

→ 44 000 - 43 CAE = 850 ÷ 2 = 425 new moves!

$$53 \times 8 = 424 + 1 = 425$$

All evos are good! (J'y avais pas touché à toute fusion, et jamais, je le ferai, c'est sûr!)

All good! (8 août, 19h18) 2022